



Comprehensive Document

Rule Amendments

Rules Amendment #1

Rule WP 20 — Ordinary fouls (corner throw)

Existing rule:

WP 20.15 – “The timekeeper recording the possession time shall reset the clock to 30 seconds:
c) when the ball is put into play after awarding an corner throw”

PROPOSED rule:

The timekeeper recording the possession time shall reset the clock to 20 seconds when a) the ball is put into play after awarding a corner throw, b) after a rebound after a shot which does not cause change of possession and c) after an exclusion.

TWPC Discussion notes and comments:

The intent is that, from the start of static play, or a second possession in the same sequence, a team will have a maximum of 20 seconds of possession time left.

If there is a corner throw awarded, the shot clock is reset to 20 seconds.

If there is a rebound and the shooting team retakes possession of the ball, the shot clock is reset to 20 seconds.

If there is a rebound and the defending team takes possession of the ball, the shot clock is set to 30 seconds.

If there are more than 20 seconds on the clock at the time of the shot, the time will be reset to 20 seconds.

If there is an exclusion, the time will be reset to 20 seconds, unless there was more time on the shot clock.

If there is more than 20 seconds on the shot clock at the time of the exclusion, that greater time will remain.

The team is not to lose time as a result of the exclusion, nor is the offending team to benefit from a reduction in possession time.

If there is a double exclusion, the time is not to be reset and the time on the possession clock will remain the same.

Rules Amendment #2

Rule WP 19 — free throws

Existing rule:

WP 19.1 – “A free throw shall be taken at the place where the foul occurred”

PROPOSED rule:

A free throw shall be taken from the location of the ball, except a) if the foul is committed by a defending player within the defender's 2 metre area, the free throw shall be taken on the 2 metre line opposite to where the foul was committed and b) where otherwise provided for in the Rules.

TWPC Discussion notes and comments:

This change is intended to speed up the game by not requiring the return of the ball to the place of the foul.

For any free throw awarded inside 2m., the player must still take the ball out to the 2m. line. See also the comments under Rules Amendment #8.

Rules Amendment #3

Rule WP 17 — Corner Throws

Existing rule:

WP 17.2 – “The corner throws shall be taken by a player of the attacking team from the 2 m mark on the side, nearest to which the ball crossed the goal line. The throw need not be taken by the nearest player but shall be taken without undue delay”

PROPOSED rule:

A player taking a corner throw may a) shoot directly, b) swim and shoot without passing or c) pass to another player

TWPC Discussion notes and comments:

The player taking the corner throw will not be restricted in taking actions, including shooting. This also contemplates a change to WP 14.3.

Rules Amendment #4

Rule WP 5 — teams and substitutes

Existing rule:

WP 5.6 - “At any time in the game the substitute may enter the field of play from the re-entry area as soon as the player has visibly risen to the surface of the water within the re- entry area”

PROPOSED rule:

An ADDITIONAL Substitution Re-entry area will be at any place in between the goal line and the center field line on the teams half of field of play (for flying substitutions).

[Note: an excluded player or the substitute must always re-enter via the re-entry box in the corner]

TWPC Discussion notes and comments:

There will be some restrictions in the application of this rule:

1. There is no restriction on the number of substitutes a team may have at the side of the pool.

2. In order to move along the side of the pool, a substitute must enter beside the re-entry area without diving – in the same manner as if entering the water for the re-entry area.
3. Players must visibly touch hands above the water once both the player exiting and the substitute are outside of the field of play. The player must exit the field of play before the substitute may enter.
4. The player exiting must swim along the side of the pool until behind the goal line.
5. Substitution can occur anywhere between the team’s goal line and the centre line, and it can occur anytime during the game.
6. Any of the referees or the official table can signal a violation of this rule, and the sanction for improper entry (WP 21.16) is to be applied.

Rules Amendment #5

Rule WP 12 — time outs

Existing rule:

There is no current rule for this proposal

PROPOSED rule:

Time out button to be responsibility of the team, i.e. one of the (three) team officials occupying the team bench will be pressing the time-out button when the coach calls for a time-out

TWPC Discussion notes and comments:

The intent is to remove timeout officials from beside the bench and transfer responsibility to the team to signal when a timeout is desired.

Rules Amendment #6

Rule WP 11 — duration of the game

Existing rule:

WP 11.2 - “There shall be a five-minute interval between the second and third periods”

PROPOSED rule:

There shall be a 3 minute interval between the second and third period.

TWPC Discussion notes and comments:

Self-explanatory.

Rules Amendment #7

Rule-use of visual effects WP-10 - secretaries

Existing rule:

WP 10.1 – the duties of the secretaries shall be: B – to control the periods of exclusion of players and to signal the expiration of the period of exclusion by raising the appropriate flag.

PROPOSED rule:

The use of automatic visual effects, surrounding the penalty box. i.e. signalling

- a) the last 5 seconds of the expiration of the exclusion time
- b) the time when the excluded player is allowed to come back into the game.

TWPC Discussion notes and comments:

This will only be used if appropriate equipment is available.

This is not likely to be implemented in 2018.

Rules Amendment #8

Rule WP 14 — Method of Scoring

Existing rule:

WP 14.3(d) – “A goal may be scored by (d) an immediate shot from a free throw awarded outside 5 meters”

PROPOSED rule:

(e) a shot from a free throw taken and awarded outside 6 meters after fake or dribble or putting the ball on the water

[Note: when the player is not shooting directly, the ball must be put in play as described in the rules before faking and dribbling]

TWPC Discussion notes and comments:

Both the ball and the free throw have to be outside of 6m.

If the ball is inside 6m., the player cannot shoot.

If the free throw was awarded inside 6m. and the ball is outside, the player cannot shoot.

If the ball and the free throw are both outside 6m., the player can choose to shoot immediately or to visibly put the ball into play.

After the player visibly puts the ball into play, the player can fake and shoot or swim and shoot. Once the player visibly puts the ball into play, the defender can attack the player with the ball.

Visibly putting the ball into play means that the ball must leave the hand of the player with the ball.

Rules Amendment #9

Rule WP 14 — METHOD OF SCORING

Existing rule:

WP 14.2 – “A goal may be scored from anywhere within the field play; except that the goal keeper shall not be permitted to go or touch the ball beyond the half distance line”

PROPOSED rule:

The goal keeper is allowed to move beyond and touch the ball past the half distance line.

TWPC Discussion notes and comments:

A goalkeeper can now go past the centre line and can shoot the ball from anywhere instead of passing it.

The goalkeeper is also entitled to take a penalty shot or to be one of the players shooting in a shootout.

Rules Amendment #10 – not to be used for World Cups

Rule WP 12 — time outs

Existing rule:

WP 12.1 – “Each team may request one timeout in each period of play”

PROPOSED rule:

“Each team may request 2 timeouts during the game at any time, except after the awarding of a penalty throw, by the coach of the team in possession of the ball”

TWPC Discussion notes and comments:

For the Youth Championships, only 2 timeouts per game are allowed.

They may be called at any time a team has possession of the ball.

The timeouts can be called in the same period or back to back.

There are no restrictions on when the team may call them, as long as the team has possession of the ball.

A team cannot call a timeout after the awarding of a penalty throw.

Rules Amendment #11

PROPOSED new rule: attacking a player from behind by defender in 6 m. area

Inside the 6m. area, when a player is swimming with and/or is holding the ball and is impeded (attacked) from behind during an attempt to shoot, a penalty foul must be awarded.

[Note: unless only the ball is touched by the defender]

TWPC Discussion notes and comments:

If an attacking player with the intention to shoot has front position on a defender while moving toward the goal, the defender is not allowed to commit a foul without giving away a potential penalty shot to the attacker.

This is stopping a probable goal and falls within the meaning of WP 22.2.

The only way to defend from behind in this situation is for the defender to make contact only with the ball/hand of the attacking player.

If the defender contacts the arm, back or shoulder, a penalty must be awarded.

This will eliminate the potential decision and call of the referee that the ‘ball was in the hand’ that we saw in the past and which was incorrect in many cases.

The referee should delay the call to see if the player is able to complete the action.

If the player is not able to complete it, the referee must apply the rule.

Rules Amendment Proposal #12 - only for the FINA World Cups in 2018:

PROPOSED rule amending WP 5.1 and WP 12.1:

The match will be played in 4x8 minutes with a roster of 11 players and with additional 2 players for possible substitution before each match. There will be three time-outs permitted at any moment during the match, except after the awarding of a penalty throw, with a maximum of two time-outs during the last period.

TWPC Discussion notes and comments:

Again, only for the FINA 2018 World Cups.

Each team will have 11 players to start the game.

At least one hour before the match, the team must name which 11 players (out of the 13) will be on the roster for that game.

Only those 11 players will be allowed to participate in the match.

They may wear numbers 1-13 so that the team doesn't have to reassign numbers before each game.

It is up to each team to decide whether to have a substitute goalkeeper wearing cap 13 and 9 field players, or whether to play with 1 goalkeeper and 10 field players.

If the team has a substitute goalkeeper wearing cap 13, only that player may substitute for a goalkeeper.

If the team does not have a substitute goalkeeper wearing cap 13, any player may substitute for a goalkeeper, but the player substituting for the goalkeeper must wear cap 13.

This timeout rule will only be applied during the World Cup.

A timeout may be called at any time a team has possession of the ball.

A maximum of two of the timeouts can be called in the fourth period and timeouts may be called back to back.

There are no other restrictions on when the team may call a timeout as long as the team has possession of the ball.

A team cannot call a timeout after the awarding of a penalty throw.

Rules Amendment #13

Existing Rule: None

Proposed Rule:

ONLY DURING FINA WORLD CUP MEN AND WOMEN IN 2018:

The use of video monitoring system to determine goal or no goal.

TWPC Discussion notes and comments:

This is to be used only during the World Cup.

The use will be determined by the referees and the TWPC.

Rules Amendment #14– only to be used for 5m penalty shot placement

Existing rule:

W3 23.1 - “a penalty throw shall be taken by any player of the team to which it is awarded, except the goalkeeper, from any point on the opponents’ 5 metre line”

PROPOSED rule:

TWPC Discussion notes and comments:

THIS RULE WILL NO LONGER BE TESTED.

Penalty shots will continue to be taken from 5m.

A cone, or similar portable object on the side of the pool, will be used to mark 5m. since the sideline markers will show the 6m. line.

Rules Amendment #15

Rule – Appendix B - Signals to be used by officials

Existing rule:

There is no current rule for this proposal

PROPOSED rule:

(This rule is applied only in unclear situations around 6m line.)

[Note: The signal to be used by the referee is to point with the left hand to the 6m. line to indicate that the foul was outside the 6m.]

TWPC Discussion notes and comments:

When the referee makes the signal, the signal indicates that the player is allowed to shoot. If there is no signal made by the referee, it means that the player is not allowed to shoot because either the foul or the ball was inside the 6m. area.

Rules Amendment Proposal #16

Rule – Audio system for officials

Existing rule:

There is no current rule for this proposal

PROPOSED rule:

The use of audio equipment by the game referees.

TWPC Discussion notes and comments:

Each referee will have a headset for communication between themselves.

The delegate will also have one, but only to receive information for the official table and ensure clarity.

Rules Amendment #17 – not to be used in 2018

Existing rule:

WP 5.1 – each team shall consist of a maximum of thirteen players

PROPOSED rule:

FINA World League only. The game roster of 13 players can be changed for each game. The team will consist of 13 players plus 2 substitutes. [Note: except in the Olympic year]

TWPC Discussion notes and comments:

This rule will be used only in FINA World Leagues in 2019 and in 2021.

Rules Amendment #18

Rule — Game Video Monitoring System (GVMS)

Existing rule:

There is no current rule for this proposal.

PROPOSED rule:

The GVMS will be used to identify and sanction incidents of brutality or extreme violence that occurred but were not appropriately punished or identified during a game.

TWPC Discussion notes and comments:

The purpose is to retroactively sanction players for violent play that was not appropriately punished by the referees during the game.

The result of the game will not be changed.

As an example, upon review of the official video, if the TWPC determines that an incident should have been sanctioned by a brutality call, then the player involved will be suspended by the TWPC in the same manner as if the player had been sanctioned by the referees i.e. for at least 1 match.

The result of the game will not be changed but the team will have to play the next game with one player less, in the case of a 1 match suspension, or for more games if the suspension is longer.

Any team that wishes a video review of an incident must make a formal request in writing to the TWPC delegate or at the TWPC office, together with a payment of 500 Swiss Francs, or the equivalent, within 30 minutes of the conclusion of the match in which the incident is alleged to have occurred.

This is to be in the same manner as a protest.

The TWPC, on its own initiative, may also review any incident.

The TWPC must communicate any decision to suspend to the team, having a player or players suspended, prior to its next game.